Broadcast Engineer II
Job Description

JOB INFORMATION

Job Code	BB32B
Job Description Title	Broadcast Engineer II
Pay Grade	AT07
Range Minimum	$53,760
33rd %	$66,310
Range Midpoint	$72,580
67th %	$78,850
Range Maximum	$91,400
Exemption Status	Exempt
Organizational use restricted to the following divisions	130 Director Intercollegiate Athletics
Approved Date:	11/14/2024 11:42:40 AM

JOB FAMILY AND FUNCTION

Job Family:	Athletics
Job Function:	Athletics Video Productions

JOB SUMMARY

The Broadcast Engineer II is responsible for providing critical technical assistance for on-air production systems, including repair, installation, and maintenance of audio, video, and IT equipment across production facilities and broadcast infrastructure. Contributes to operational continuity by
overseeing equipment, providing event support, collaborating with external production teams, ensuring adherence to broadcast standards, and playing a role in mentoring students and TES workers under supervision.

RESPONSIBILITIES

- Performs technical support for critical and on-air production systems. Ability to back-up or assist non-critical systems and IT and PC gear, including installation, problem correction, removal/replacement, or other tasks as necessary to ensure the continuation of on-air transmission.
- Responsible for repair, calibration, and installation of audio & video broadcast/IT equipment. This includes equipment within the production facilities such as control rooms and athletic venues (cameras, switchers, audio mixers, multi-viewers, intercom system, monitors, graphic equipment, server/playback, etc.) and related supporting infrastructure in War Eagle Production facilities (Video routers and IP Networks, RF/fiber transmission, tally, signal processing gear, etc.). Depending on your location, maintenance/repair of broadcast equipment (field cameras, mixers, microphones, lights, etc.) may be required.
- Documents quality standards, system anomalies, operational procedures, reference materials, and project work. Ensures sufficient inventory of parts and technology supplies, working with War Eagle Production management to order and track inventory.
- Leads and participates in equipment transport, set-up, operation, and breakdown. Assists in coordination between War Eagle Productions and outside broadcast production trucks. Assists as needed with the official SEC Network instant replay system. Assists as needed with live stream or broadcast of post-game and weekly press conferences.
- As an event-day crew member, responsible for oversight of student and TES staff assigned to each event.
- Works multiple aspects of Auburn Athletics videoboard and digital live production for SEC Network broadcasts. Positions worked could include but are not limited to EIC, V1, E2, A1, A2.
- May be responsible for training and mentoring students in standard operating procedures (SOP) and best practices.
- Manages all aspects of the production of live regular-season linear events in a collegiate setting according to required standards, protocols, and specifications. Functions in a variety of roles depending on skillset, schedule, and desired outcomes. Includes leading/supervising staff in all aspects of production. Positions worked could include by are not limited to EIC, V1, E2, A1, and A2.
- Creates training programs and processes for V1, E2, A1, A2.

RESPONSIBILITIES

- Assists in the hiring of TES employees and manages the hiring of students into the War Eagle Productions Student Program.
- May be responsible for supervising others when working with linear ESPN events.
- Complies with all applicable National College Athletic Association (NCAA) and Southeastern Conference (SEC) regulations in the performance of job duties.

SUPERVISORY RESPONSIBILITIES

Supervisory Responsibility	May supervise employees but supervision is not the main focus of the job.

MINIMUM QUALIFICATIONS

To be eligible, an individual must meet all minimum requirements which are representative of the knowledge, skills, and abilities typically expected to be successful in the role. For education and experience, minimum requirements are listed on the top row below. If substitutions are available, they will be listed on subsequent rows and may only to be utilized when the candidate does not meet the minimum requirements.

MINIMUM EDUCATION & EXPERIENCE

Education Level	Focus of Education		Years of Experience	Focus of Experience	
Bachelor's Degree	Degree in Electronics, Engineering, Communications, RTV(Radio, Television, Film), Broadcast Journalism, Information Systems or related field.	and	2 years of	Experience in television, multimedia content, IT client service, or broadcast maintenance.	Or
Associate's Degree or Vocational Certificate	Degree in Electronics, Engineering, Communications, RTV(Radio, Television, Film), Broadcast Journalism, Information Systems or related field.	and	4 years of	Experience in television, multimedia content, IT client service, or broadcast maintenance.	Or
High School		and	6 years of	Experience in television, multimedia content, IT client service, or broadcast maintenance.	

MINIMUM KNOWLEDGE, SKILLS, & ABILITIES

Intermediate knowledge of technology design, installation, and integration projects with complex, leading-edge technology in an increasingly broadcast IP and IT-centric environment. This includes broadcast and server-based systems, data networking (e.g., routers, switches), and other comparable equipment within a SMPTE 2110 and Dante-equipped broadcast facility.	And
Knowledge of broadcast technology companies such as Sony, Ross, Evertz, Yamaha, etc.	And
Knowledge of IT concepts including networking and server applications.	And
Ability to work outside regular work hours, including evenings and weekends as needed.	And
Must be willing to be on call for coverage of critical technical systems.	And
Willingness to learn broadcast and IT applications	

MINIMUM LICENSES & CERTIFICATIONS

Licenses/Certifications	Licenses/Certification Details	Time Frame	Required/ Desired	
None Required.				

PHYSICAL DEMANDS & WORKING CONDITIONS

Physical Demands Category:	Other

PHYSICAL DEMANDS

Physical Demand	Never	Rarely	Occasionally	Frequently	Constantly	Weight
Standing				X		
Walking				X		
Sitting				X		
Lifting	X					
Climbing					X	
Stooping/ Kneeling/ Crouching					X	
Reaching					X	
Talking				X		
Hearing				X		
Repetitive Motions					X	
Eye/Hand/Foot Coordination					X	

WORKING ENVIRONMENT

Working Condition	Never	Rarely	Occasionally	Frequently	Constantly
Extreme cold					X
Extreme heat					X
Humidity					X
Wet					X
Noise					X
Hazards					X
Temperature Change					X
Atmospheric Conditions					X
Vibration					X

Vision Requirements:

Ability to see information in print and/or electronically and distinguish colors.