

Mathematics (MATH)

Auburn University

AREA I – Written Composition (6 hrs) <ul style="list-style-type: none">English Composition 1 – ENG 101 (3 hrs)English Composition 2 – ENG 102 (3 hrs)	AREA II – Humanities & Fine Arts (12 hrs) <ul style="list-style-type: none">Core Literature Sequence – any available (3-6 hrs)¹Core Fine Arts – any available (3 hrs)Core Humanities – any available (3-6 hrs)
AREA III – Natural & Mathematical Sciences (12 hrs) <ul style="list-style-type: none">Natural Science Sequence, Choose 1 – BIO 101 & 102, BIO 103 & 104, CHM 104 & 105, CHM 111 & 112, GEO 101 & 102, GLY 101 & 102, PHS 111 & 112, PHY 201 & 202, or PHY 213 & 214 (8 hrs)Math – MTH 125 (4 hrs)	AREA IV – History, Social, & Behavioral Sciences (12 hrs) <ul style="list-style-type: none">History Sequence – any available (3-6 hrs)¹Core Social Science – any available (6-9 hrs)
AREA V – Pre-professional, major, & elective courses (choose up to 20 credit hours from the following options) <ul style="list-style-type: none">Additional Math – MTH 126, 227, 237, 238 (14 hrs)World Language Sequence – FRN 101 & 102, GRN 101 & 102, JPN 101 & 102, or SPA 101 & 102 (8 hrs)	Important Reminders: <ul style="list-style-type: none">Students who transfer before completing their AA/AS degree are encouraged to complete the Reverse Transfer Process.The required math for your chosen major is Calculus (MTH 125). If you have not taken a math course before transferring, you will be required to take the ALEKS Math Placement assessment before you can register for any math course at Auburn. The math course you are able to begin at Auburn is determined by either a) the highest equivalent math you have passed before transferring or b) the math placement results from the ALEKS assessment which is available in AU Access once you have paid your AU admissions deposit.

¹Students should choose a sequence in either Literature or History.

College Contact: Anna Burchett, amb0052@auburn.edu, 334-844-4269

Additional information for Mathematics [can be found online](#).