

Eagle Camp

Code of Conduct

Expectations for YES students:

- Students are expected to adhere to program policies and follow the direction of YES staff members.
- Students are expected to be alert to the safety of themselves and others by following YES rules and conduct.
- Students are expected to demonstrate honesty, truthfulness, and fairness, and to conduct themselves in a manner that is respectful of other students, YES staff, and the staff and property of Auburn University.
- Students are expected to approach YES with a strong sense of personal responsibility for their conduct and for the consequences of their actions.
- Students are expected to be open to new experiences and willing to make new friends!

Prohibited Activities:

In a program as short and intense as YES, it is important that behavioral matters be addressed promptly and decisively. While most student behavioral concerns are resolved through meetings with or intervention by YES staff, certain actions by students constitute clear-cut and serious violations of program policies and, in some cases, state or federal laws. Students who engage in the following actions will be immediately dismissed from YES and a parent will be called and expected to remove the child from campus:

- Social dishonesty including, but not limited to, vandalism or theft
- Reckless, disruptive, damaging, or otherwise uncontrolled behavior in the classroom or dormitory
- Use of profane language
- Traveling outside of the designated campus area boundary or leaving campus without permission or supervision
- Risky behavior which endangers the student's safety or the safety of others
- Verbal or physical harassment of students or staff including, but not limited to, bullying and the playing of pranks or practical jokes that aim to harm others
- Fighting, including hitting or pushing another person either as an aggressor or in response to the aggressive or irritating actions of another
- Interaction of a sexual nature or sexually suggestive manner with any other person
- Gambling
- Smoking
- Possession of cigarettes, matches, lighters, candles, fireworks, or any other incendiary device
- Tampering with fire extinguishers, hoses, or alarms and damaging or defacing YES or Auburn University property; participants bear financial responsibility for damages caused by their conduct
- Possession, sale, or use of alcohol or drugs
- Possession of weapons of any kind including, but not limited to, pocket knives, Swiss Army knives, mace, or pepper spray
- Other prohibited items include:
 - Bicycles, scooters, skateboards, rollerblades, or similar items
 - Pets of any kind
 - Cooking appliances
 - Stereo equipment: Note that iPods®, mini-stereos, boomboxes, portable DVD players, and hand-held games such as Nintendo® Game Boys are okay for dorm rooms, **but should be left in the dorm and NOT brought to class each day**
 - Games that require extensive set up such as Playstations®, Xbox ®, and GameCubes ® are not to be brought to camp. These games are strictly prohibited, as they are too time-consuming and distracting for YES's short, intensive program.

Cell phones ARE allowed, however, students must keep the phones TURNED OFF during classes.

Auburn University reserves the right to confiscate prohibited items for the duration of the program. Possession of certain prohibited items may result in dismissal from the program.